

DESCRIPTION AND SYLLABUS

Name of the subject in Hungarian:	Animation Technologies 3.
Name of the subject in English:	Animation Technologies III.
Credit value of the subject:	5
The code of the subject in the electronic study system:	BN-ANTNL3-05-GY
Classification of the subject:	Obligatory
Language of instruction (in case of non-Hungarian courses):	English
Institute or department responsible for the subject:	-
Course type and number of contact hours:	Practical, class per week: 4, class per semester: 0
Mode of study: (Full-time / Part-time):	Full-time training
The semester in which the subject is open for registration:	2022/2023 1st semester
Prerequisite(s):	[Animation Technologies II. (fulfillment)]

THE PURPOSE OF THE SUBJECT, LEARNING OUTCOMES:

Based on the already existing knowledge the course expands and develops skills related to traditional animation techniques. During the semester, students will learn the principles of puppet animation, the technique of puppet making. During the practice manual skills will be developed, as well as design thinking, technical and professional knowledge in the field of character design.

SUMMARY OF THE CONTENT OF THE SUBJECT

Creating a complex visual scene by combined stop-motion techniques with digital post-production. In the final short animation scene got to be an own animation character (stop-motion puppet) and an artistic surrounding what fit to the character.

STUDENT'S TASKS AND PLANNED LEARNING ACTIVITIES:

1. week: Presence, ubiety on whole duration of class, start the planning, designing, thinking; HomeWork: Creating the first ideas and items listed, thereafter preparing all this to consultation (in a folder on Google Drive); collecting, creative design, image editing;
2. week: Presentation of the completed material in class, group consultation; HW: further development of the plans, uploading them for consultation
3. week: Presentation of improved plans, participation in the group consultation; HW: based on the consultation, finalize the components of the plans, upload the completed material for consultation
4. week: Presentation of improved plans, participation in the group consultation; HW: based on the consultation, finalize the components of the plans, upload the completed material for consultation
5. week: Based on the finalized plans, start the implementation in class (practical work led by the instructor)
6. week: Execution of finalized plans in class (practical work led by the instructor)
7. week: Execution of finalized plans in class (practical work led by the instructor)
8. week: Execution of finalized plans in class (practical work led by the instructor)
9. week: Consultation on individual ideas + implementation of finalized plans in class (practical work led by the instructor)
10. week: Closing of the semester, preparation of the existing material in the 2nd semester (animation tests, shooting); consultation + practical work under the guidance of an instructor in classroom;

EVALUATION OF THE SUBJECT:

HOW TO COMPLETE THE COURSE: a sufficient number of attendance during classes; doing homework, preparing for classes (consultation); practical work on the construction part during the lessons;

The course is considered completed if the student prepares the plans from his/her own original idea, participates in the consultation process with them, completes the practical work during the lessons and brings his/her plans to the condition and level of preparation by the end of the semester.

CRITERIA AND METHOD OF EVALUATION: the most important aspect in the evaluation is whether the completed work has reached the desired standard; therefore, it is particularly important that all students prefer to undertake a little less, but that it be realized at the best possible standard rather than overtake and not being ready in time or in sufficient quality. Additional aspects: participation in classes; number of consultation; the creative standard of the designs; the quality of the work done. During the semester evaluation, the presentation of Google Slides from the plans and the completed works (photographed) is obligatory.

EVALUATION SYSTEM: adequate attendance at classes (continuous administration in Neptune); home design work in the first half of the semester (homework) and participation in group consultations in classes; practical work in the classes with the help of the instructor in the second half of the semester; preparation of the entire material at the end of the diligence period, preparation for the semester evaluation.

It is recommended to follow the schedule or work in advance so that most of the work is not left by the end of the semester!

OBLIGATORY READING LIST:

- Lord, Peter.: *Cracking animation : [Aardman book of 3-D animation]*. Thames & Hudson, 2010
- Purves, Barry: *Stop-motion : a cinematographic technique whereby the camera is repeatedly stopped and started*. Ava Book, 2010
- Shaw, Susannah: *Stop Motion : Craft skill for model animation*. Elsevier, 2012
- Alger, Jed: *The Art and Making of ParaNorman*, Chronicle Books, 2012,
<https://www.amazon.com/Art-Making-ParaNorman-Jed-Alger/dp/1452110921> (Alger, Jed: The Art and Making of ParaNorman; Chronicle Books 2012
<https://www.amazon.com/Art-Making-ParaNorman-Jed-Alger/dp/1452110921>
)
- Anderson, Wes: *The Making of Fantastic Mr. Fox*, Rizzoli , 2009,
<https://www.amazon.com/Making-Fantastic-Mr-Fox/dp/0847833542> (Anderson, Wes: The Making of Fantastic Mr. Fox; Rizzoli 2009
<https://www.amazon.com/Making-Fantastic-Mr-Fox/dp/0847833542>
)
- Mihailova, Mihaela: *Coraline*, Bloomsbury Academic, 2019, <https://www.amazon.com/Coraline-Stop-Motion-Witchcraft-Animation-Filmmakers/dp/1501347861> (Mihailova, Mihaela: Coraline; Bloomsbury Academic 2019
<https://www.amazon.com/Coraline-Stop-Motion-Witchcraft-Animation-Filmmakers/dp/1501347861>
)
- Priebe, Ken A.: *The Advanced Art of Stop-Motion Animation*, Cengage Learning PTR, 2010,
<https://www.amazon.com/Advanced-Art-Stop-Motion-Animation/dp/1435456130> (Priebe, Ken A.: The Advanced Art of Stop-Motion Animation; Cengage Learning PTR 2010
<https://www.amazon.com/Advanced-Art-Stop-Motion-Animation/dp/1435456130>
)
- Walsh, Christopher: *Stop Motion Filmmaking*, Bloomsbury Academic, 2019,
<https://www.amazon.com/Stop-Motion-Filmmaking-Fabrication-Animation/dp/1474268048> (Walsh, Christopher: Stop Motion Filmmaking; Bloomsbury Academic 2019
<https://www.amazon.com/Stop-Motion-Filmmaking-Fabrication-Animation/dp/1474268048>
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